

**CITY OF OCEANSIDE**  
**POLICE**

**2023 Firearms Training Unit Drills**

- 1<sup>ST</sup> Quarter Combat & Tactics Drill
- 2<sup>ND</sup> Quarter Combat & Tactics Drill
- 3<sup>RD</sup> Quarter Combat & Tactics Drill
- 4<sup>TH</sup> Quarter Combat & Tactics Drill

APPROVED BY: | MS 1001



**Oceanside Police Department  
Firearms Training Unit**

**Combat & Tactics Drill for 1<sup>st</sup>  
quarter 2023 firearms training**

**Gun Ready Condition:** The student's sidearm is loaded with 15-rounds.

**Attempts:** Four iterations per student team (2-officers) .

**Stage Procedure:** You and your partner pursue an armed robbery suspect (armed w/ handgun or knife) into an open business with multiple patrons inside. Position only one threat target ( pos. #3 or #4) per iteration.

**Scoring:** 1-point per center-mass hit. ½ - point for each shot outside the center-mass fully within the threat silhouette. 0-points for misses and edge shots.

- 10-points (scored at the conclusion of 4<sup>th</sup> iteration).
- Any shots fired on no-shoot is an automatic iteration fail.
- Correct force decision on no-shoot is awarded 3-points.

- 1) At breach: The students make a simultaneous coordinated entry into the business.
- 2) **Avoid muzzling no-shoots** as you move into the room.
- 3) Direct civilians (**no-shoots**) to get down on the ground or move to the exit.
- 4) Each officer clears his/her assigned side of the room.
- 5) Locate the suspect.
- 6) Confirm suspect's threat status (lethal / non-lethal).
  - Lethal - fire 3-rounds center-mass.
  - Non-lethal -give appropriate verbal commands until suspect is taken into custody.
- 7) Assess and simulate post-shooting activity:
  - Status check of yourself and partner.
  - Status check of civilians (none injured).
  - Status check of suspect.
  - Report via radio and request resources.
- 8) End of scenario.

**Time limit:** This is not a timed event. Time per iteration is estimated to be between 30 and 45-seconds per run.

**Targets:** One threat target (shoot or no-shoot) positioned at 0-yard line (see diagram). Position four no-shoots in the center of the room so that the threat targets is obscured on entry.

**Concealment / Cover:** Entryway is simulated using wall facades.

**Scenario:** You respond to an active shooter at a local high school and are informed there are at least 2 armed suspects on scene. Your partner arrives on scene first and broadcasts he can hear gunshots from inside the building. Your partner then announces he entering the building and you don't receive any additional information from him after that.

You are the second officer to arrive on scene. The drill begins on the west side of the bridge when the instructor initiates the shot timer. You make your approach to the V-TAC barrier (should be running). Using the "shot box," the instructor simulates you are taking fire from the suspect as you reach the position of cover (should prompt officer to unholster firearm if they haven't already done so). Using the V-TAC barrier (either standing or kneeling), you engage the target with 3 rounds center-mass. You conduct a speed-reload from behind cover.

Using the "shot box" again, the instructor simulates there are more gunshots heard from inside the building. You move to the breach-point using an appropriate compressed ready carry (low or high). You make a coordinated entry into the building and see you partner just inside the doorway (target with uniform shirt). You also observe a suspect with a hostage and this triggers a HRT situation. You communicate with your partner and engage the target with a headshot on the move (the officer should swing out wide and take the shot when confident without passing the 3-yard line). **Shooting the officer and/or hostage triggers a stage failure and remediation.**

**Skills assessed:** This drill assesses the following:

- Effective use of cover/shooting from a position of cover.
- Speed reloads.
- Movement with the unholstered firearm.
- Marksmanship and gun-handling.
- Decision-making.
- Performance under stress.

**Special equipment / training props:**

- One (1) photorealistic target with 8-in circle position high-CM.
- One (1) photorealistic hostage target.
- Target stands and target stakes (all targets pre-mounted).
- Target pasters.
- Two wall facades positioned at 10-yards.
- V-TAC barrier positioned at 20-yards.
- Two (2) cones positioned at 3-yards for stopping point.
- "Shot box."
- Old uniform shirt.

**Safety Concerns:**

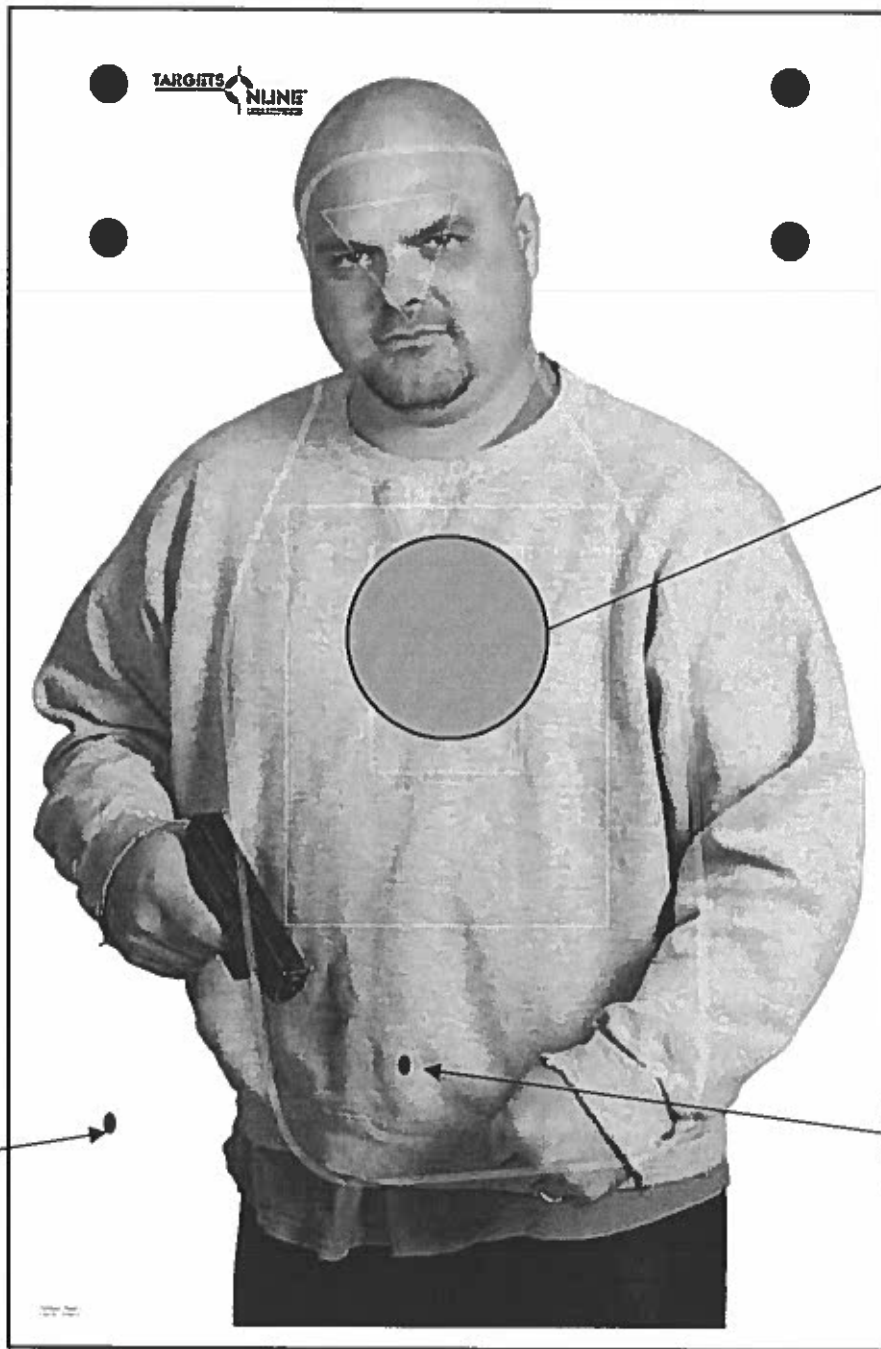
- Provide standardized safety brief before commencement of training. Emphasize:
  - o Movement with the unholstered
  - o The student's firearm is oriented down-range at all times when unholstered.

**Practice Drills:** Just some ideas:

- Discuss HRT and tactics. Possible practice dry or using blue guns.
- Discuss shooting from cover and discuss/familiarize student with V-TAC barrier.

Firearms Program Coordinator	Date:
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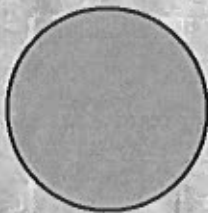
(Target image may vary depending on inventory.)



TARGETS  
NINE  
COLLECTION



1-point

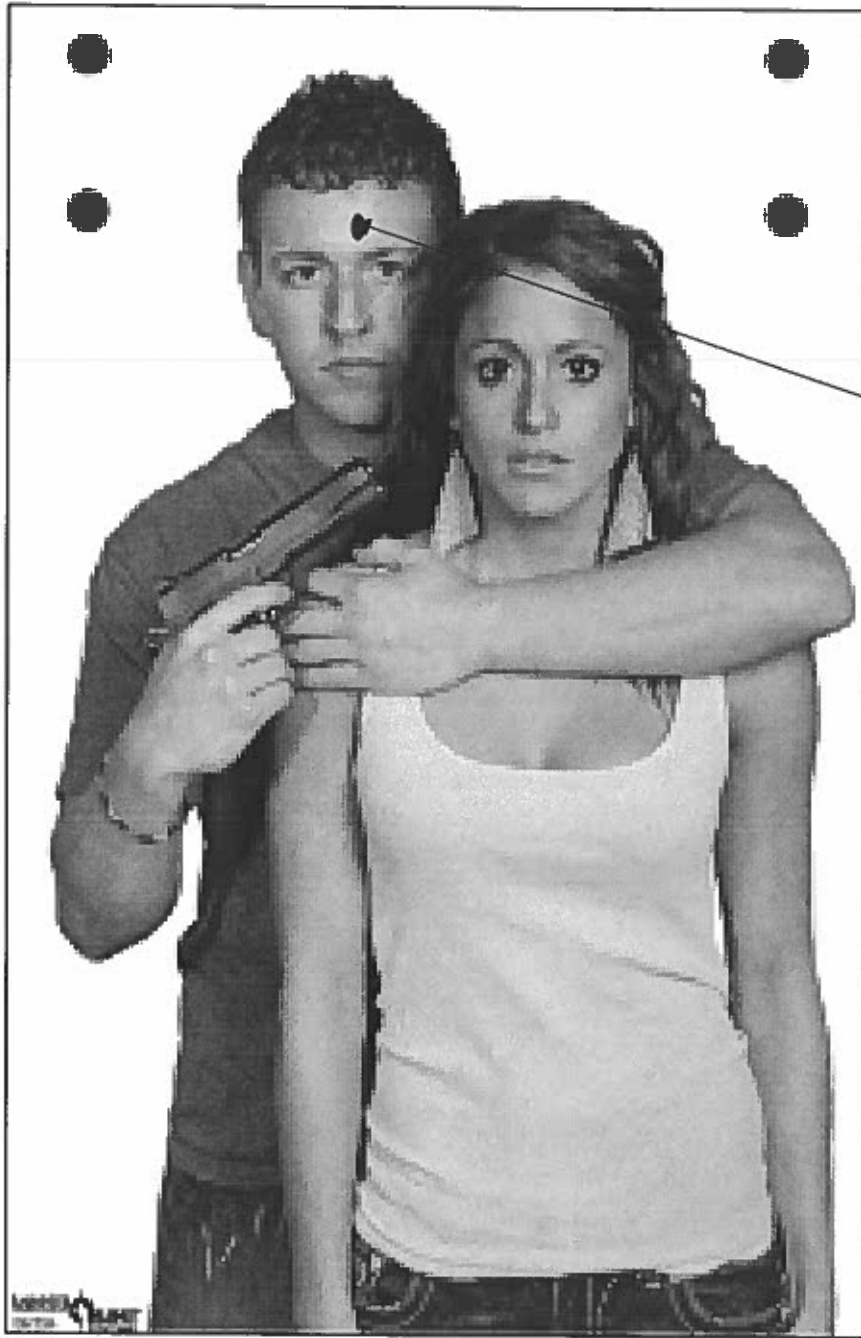


1/2-point



0-points





1-point



**Oceanside Police Department  
Firearms Training Unit**

**Combat & Tactics Drill for 2nd  
quarter 2023 firearms training**

**Gun Ready Condition:** Begin from the holstered position with the firearm loaded with a magazine of six (6) rounds.

**STRINGS:** One iteration / engage targets in sequence.

**Stage Procedure:** Starting at Pos.-A (see diagram) COF/shot timer begins upon the opening of the driver's side/passenger side door of officer's vehicle. Officers will begin COF with 3 rounds:

**SCORING:** One point for each center-mass hit. ½-point for each hit outside center-mass. (Or Head shot during Failure Drills.)

1) Pos.-A: Officers will begin from a seated position within vehicle. Officers will open driver's side and passenger's side door and fire three rounds onto their respective targets from cover. (#3 and #4 photorealistic target) They will then fire three additional rounds onto their respective targets. By this time, both Officers will have completed a speed reload from cover. Officers will communicate, covering each other as they move to Pos.-B

**Max score is 12 (100%). Minimum score to pass the COF is 9 (75%).**

**Time limit: 1min**

**TARGETS:** All targets are photorealistic. (Shoot target)

2) Pos.-B (left side): Each Officer will start on the right side of the simulated barricade. (Barrels) Utilizing cover when the targets turn, Officers will fire three rounds onto their photo realistic threat targets #5 and #6 (Failure drill) from the right side of the barricade. Officers will then conduct a speed reload, transfer to their non-dominant hand, and fire three rounds onto their photo realistic threat targets #5 and #6 (Failure drill) from the left side of the barricade. (Officers will transfer to their non-dominant hand as necessary.)

**CONCEALMENT/COVER:** Vehicle door and barrel barricades are to be used as cover.

**Movement:** Passenger side Officer will move to Pos.-B from around the rear of the vehicle.

**NOTE:** Assign one instructor to bring patrol vehicle to the range each assigned training day. A chair positioned in place of the vehicle at **pos. A** may be used as a substitute, if a patrol vehicle is unavailable.

**Skills assessed:** This drill provides an opportunity to evaluate the shooter's proficiency in the following skill areas:

- Speed reloads
- Effective use of cover/shooting from a position of cover
- Moving to a position of cover while communicating with partner
- Marksmanship
- Shooting with support hand.

**Special equipment / training props:**

- 6 photo realistic targets. (3 of which are "No shoots")
- 2 barricades (see diagram).
- One magazine loaded with 3 rounds, Other magazines loaded with 6 rounds.

Firearms Program Coordinator	Date:  04-05-23
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**Oceanside Police Department  
Firearms Training Unit**

**Combat & Tactics Drill for 3<sup>rd</sup>  
quarter 2023 firearms training**

**Gun Ready Condition:** Two officers begin with firearm holstered and loaded with six (6) rounds. Officers will have two additional magazines each loaded with six (6) rounds stored in magazine pouch/holder.

**REPETITIONS:** The students will complete the entire course of fire (all 3-strings) for score.

**SCORING:**

**Paper targets:** Hits inside the 8-in. circle are scored 1-point each. Hits fully in the silhouette (outside 8-in. circle) are scored a 1/2-point each. Misses (edge or off-target) are scored as 0-points.

**Steel targets:** 1-points per hit on steel B/C target. Hits on the steel post are scored 0-points.

**Passing score:** 77% (14-points).

**Students run the COF in pairs and are scored individually.**

**Time limit:** None – perform as fast as individual skill permits

**TARGETS:** Targets #1 & #2 are photorealistic with 8-in. circle positioned high-CM.

**Target #3 is a steel B/C target.**

**Stage Procedure:** Run from position-A (west side of bridge) to Starting at Pos.-A is at cone positioned at the west side of the range access bridge.

- 1) On signal, both students run from POS-A to POS-B with their holstered firearm. Stop at designated firing box (left or right).
- 2) Draw & engage targets in your shooting lane in the following sequence:
  - Target-1: 3-rounds center-mass
  - Target-2: 2-rounds center-mass
  - Target-3: 1-round center-mass
- 3) Reload, holster, and run back to POS-A. Immediately run back to POS.-B for second iteration.
- 4) Reload, holster, and run back to POS-A. Immediately run back to POS.-B for third and final iteration.
  - **Shoot the first string of fire two-handed.**
  - **Shoot the second string of fire strong-hand only.**
  - **Shoot the third string of fire support-hand only.**

**Scenario:** This is an individually scored COF in which students will compete against each other in pairs for time and score. This COF provides the student with the opportunity to demonstrate speed and accuracy with the duty firearm on demand. The COF exposes the student to mild to moderate physical and psychological stress.

The COF also exposes the student to mild / moderate physical and psychological stress. This is not a tactical skills drill or COF. This is an opportunity for the student to self-assess personal skills in unconventional conditions.

**Skills:**

- Marksmanship – at close and moderate distances.
- Gun-handling - grip, trigger-control, speed-reloads, reloads, target transitions, firearm transfers, and cadence.
- Target transitions and cadence of fire.
- Performance under stress induced by physical exertion & competition.

**Equipment / training props:**

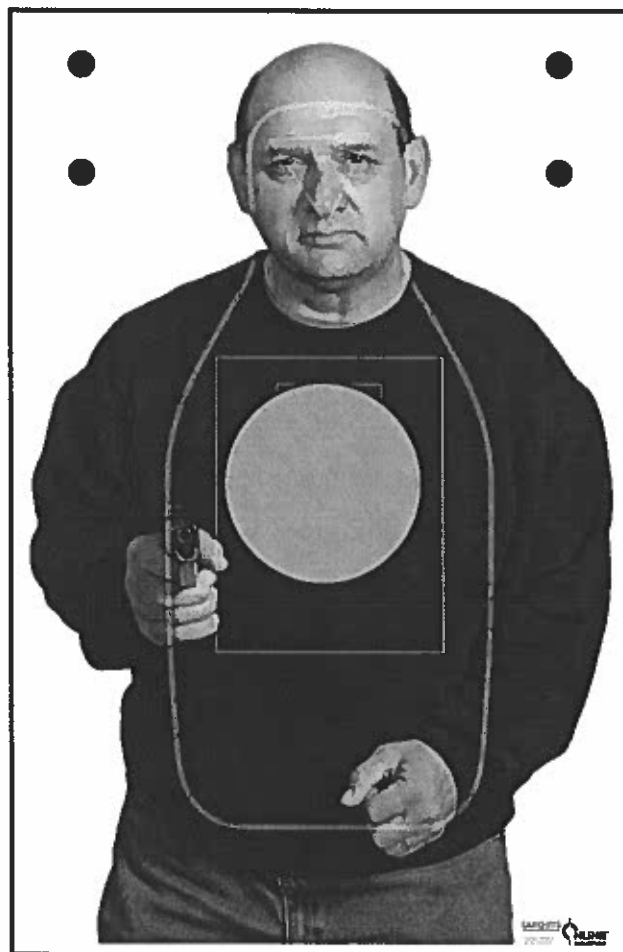
- Four (4) photorealistic targets with 7-in. circle position high-CM.
- Two (2) steel B/C targets.
- Two (2) cones positioned at 25-yards for start positions.
- Target pasters.

**Safety:**

- The student's firearm is oriented down-range at all times when unholstered.
- The student must re-holster before leaving Pos-B.

Firearms Program Coordinator	Date:
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(Target image may vary depending on inventory.)







**Oceanside Police Department  
Firearms Training Unit**

**Combat & Tactics Drill for 4<sup>th</sup>  
quarter 2023 firearms training**

**Gun Ready Condition:** Begin from the holstered position with the firearm loaded with a magazine of six (6) rounds. Second magazine with at least six (6) rounds stored in magazine pouch/holder.

**Stage Procedure:** You respond to an active shooter at a school with active gunfire.

- 1) Pos.-A: Officer will begin from the 50-yard line with a holstered firearm. On the sound of the "shot box," the officer will run across bridge towards the VTAC barricade. The instructor will continue to simulate gunfire using the "shot box" during the entire course of fire. Once the officer is oriented near the VTAC barricade, they can unholster keeping the muzzle facing downrange.
- 2) Pos.-B: Once the officer reaches the VTAC barricade, they will engage both targets from the right side. The officer will engage the target on the left (#1) with 3 rounds center-mass and then target on the right (#2) with 3 rounds center-mass. Officer will take an appropriate position behind cover and can engage the targets standing and/or kneeling. Officer will conduct a speed reload behind cover.
- 3) Pos.-C: Officer will move to one side of the wall facades (breach-point) using an appropriate carry position. Officer will engage the threat target from the doorway with a headshot using the wall facade as concealment/cover.
- 4) Part-2: Once the scenario is over, the officer will reset and complete part-2 only utilizing the opposite side of the breach point.

**Attempts:** One iteration unless remediation is required.

**Scoring:** Hits inside the 8-in. circle are scored 1-point each. Hits fully in the silhouette (outside 8-in. circle) are scored a ½-point each. Misses (edge or off-target) are scored as 0-points. Headshot is scored as 2-points.

**Max score is 8 (100%). Minimum score to pass the COF is 6 (75%).**

**Shooting the hostage triggers remediation.**

**Time limit:** No par time. Est. time per iteration 45-seconds to 1-minute.

**Targets:** Targets #1, #2 and #3 are photorealistic with 8-in circle positioned high-CM. Target #4 is photorealistic no-shoot target.

**Concealment / Cover:** Pos. B – VTAC barricade. Pos. C entryway utilizes wall facades. Pos.-B utilizes VTAC barricade.

**Scenario:** You respond to an active shooter at a local school and are informed there are at least 2 armed suspects on scene. You are informed there are multiple casualties and gunshots can be heard from the campus. The drill begins at the 50-yard line when the instructor uses the "shot box" simulating there are active gunshots on campus. The instructor will continue to simulate gunfire using the "shot box" during the entire course of fire. You make your approach to the VTAC barrier (*should be running*). Once the officer is oriented near the VTAC barricade, they can unholster and move using an appropriate carry position keeping the muzzle facing downrange. Once the officer reaches the VTAC barricade, they will engage both targets from the right side. The officer will engage the target on the left (#1) with 3 rounds center-mass and then target on the right (#2) with 3 rounds center-mass. Officer will take an appropriate position behind cover and can engage the targets standing and/or kneeling. Officer will conduct a speed reload behind cover.

**Part-2:** Officer will move to one side of the wall facades (breach-point) using an appropriate carry position. Officer will engage the threat target from the doorway with a headshot using the wall facade as concealment/cover. Once the scenario is over, the officer will reset and complete part-2 only using the opposite of the breach-point. **Shooting the hostage triggers a stage failure and remediation (part-2 only).**

**Skills assessed:** This drill assesses the following:

- Effective use of cover/shooting from a position of cover.
- Speed reloads.
- Movement with the unholstered firearm.
- Marksmanship and gun-handling.
- Decision-making.
- Performance under stress.

**Special equipment / training props:**

- Three (3) photorealistic targets with 8-in circle position high-CM.
- One (1) photorealistic no-shoot target.
- Target stands and target stakes (all targets pre-mounted).
- Target pasters.
- Two wall facades positioned at 10-yards.
- VTAC barrier positioned at 20-yards.
- "Shot box."
- Stapler with staples.
- Spray adhesive.

**Safety Concerns:**

- Provide standardized safety brief before commencement of training. Emphasize:
  - o Movement with the unholstered firearm.
  - o The student's firearm is oriented down-range at all times when unholstered.

Firearms Program Coordinator	Date:
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(Target image may vary depending on inventory.)

