



2022 Firearms Training Unit Drills

- 1ST Quarter Combat & Tactics Drill
- 2ND Quarter Combat & Tactics Drill
- 3RD Quarter Combat & Tactics Drill
- 4TH Quarter Combat & Tactics Drill

APPROVED BY: | DW #1069



**Oceanside Police Department
Firearms Training Unit**

**Combat & Tactics Drill for 1st
Quarter 2022 Firearms Training**

Gun Ready Condition: Begin drill at pos. (A) holstered with the firearm loaded with a magazine of 3 rounds and two additional magazines of 6-rds. in the mag. pouch.

Engage targets in the indicated sequence.

Stage Procedure: Starting at pos.-A (see diagram) on signal (shot timer):

SCORING: 80% + (12 / 15) to pass.

- 1) Draw, fire 3-rounds into the steel target #1.

Speed reload at pos.-A. Move with firearm oriented down range to pos.-B.
- 2) At pos.-B, fire 2-rds. into 8-in. circle on target #2, then 2-rds into 8-in. circle on target #3, then 1-rd into head of target #2, then 1-rd into head on target #2.

Speed reload at pos.-B. Move with firearm oriented down range to pos.-C.
- 3) At pos.-C, fire 2-rds. into 8-in. circle on target #4, then 2-rds into 8-in. circle on target #5, then 1-rd into head of target #5, then 1-rd into head on target #4.

- 1) 1/2-point for each hit in the body outside 8-in. circle.
- 2) 1-point for each hit within the 8-inch circle or center-mass head (inside bottle).
- 3) 1-point per hit on steel. *Must hit steel at least once.

Time limit: Record individual time and score for record.

TARGETS: Photorealistic threat with bottle scoring area for marked center-mass.

Purpose: This drill assesses the student's marksmanship at close and intermediate distance in a course of fire requiring movement, weapon manipulation efficiency, and accurate shot placement.

Skills assessed: 1) Marksmanship, 2) firearm manipulation, and 3) the shooting platform.

Special equipment / training props:

- 4 threat targets positioned as indicated on drill diagram.
- Steel B/C target (x1) positioned as indicated on drill diagram.
- 8-in. circle replacement centers
- Target pasters
- 6 orange cones positioned as indicated on drill diagram.
- 15-rounds of training ammunition per iteration (loaded into 3-mags. 2 x 6-rds. & 1 x 3-rds.)

Safety Concerns:

- Review firearms and range safety.
- Firearm orientation - downrange at all times.

Firearms Program Coordinator	Date:
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**Oceanside Police Department
Firearms Training Unit**

**Combat & Tactics Drill for 2nd
Quarter 2022 Firearms Training**

Gun Ready Condition: The student will begin the combat course with a holstered, loaded weapon containing 6 rounds. Additionally, the student will have a second magazine, loaded with an additional 6 rounds, and a tourniquet on their person. The student will fire 9 rounds during the course of fire, with an additional 3 rounds for follow-up shots.

Stage Procedure: Starting at Pos.-A (see diagram), the COF begins upon shot timer buzzer:

- 1) The student will begin with a holstered weapon at the 50-yardline (Pos. A). On the buzzer, the student will run to simulated cover at the 25-yardline (Pos. B).
- 2) From behind cover, the student is required to achieve 3 hits on the steel target directly in front of them before moving, with their weapon pointed downrange in a safe direction, to simulated cover at the 15-yardline (Pos. C). The student will conduct a speed reload as necessary from behind cover.
- 3) From behind cover, the student is required to achieve 3 hits on the steel target directly in front of them before moving, with their weapon pointed downrange in a safe direction, to simulated cover at the 5-yardline (Pos. D). The student will conduct a speed reload as necessary from behind cover.
- 4) From behind cover, the student is required to achieve a 3 hit failure drill, with two rounds center mass and one round in the head, on the photorealistic target. The student will holster upon completion of the COF.
- 5) Once the student is holstered, the Instructor will designate a limb for the student to quickly apply a tourniquet. Time will stop upon completion of a sufficient tourniquet application.

STRINGS: 1 iteration.

SCORING: One point for each hit on steel and one point for each accurate hit on paper. Shooter must score a combined 9 of 12 points on steel and paper.

Time limit: 90 seconds (1 min 30 seconds).

TARGETS: Targets are (2) steel B/C targets. (1) Photorealistic target.

SIMULATED COVER: Stacked garbage can barricade. (25, 15, 5 yard-line).

Scenario: This drill is designed to cause fatigue and mental stress induced by physical exercise and accurate marksmanship from varying distances under time restraints. These physical and mental stressors are similar to conditions experienced during and/or after a fight or foot pursuit.

Skills assessed: This drill provides an opportunity to evaluate the shooter's proficiency in the following skill areas:

- Shooting under stress (physical)
- Effective use of cover/shooting from a position of cover
- Speed reloads
- Marksmanship
- Tourniquet application

Special equipment / training props:

- 2 steel B/C targets
- 1 photo-realistic target
- 12 rounds of pistol ammo
- 3 stacked garbage can barricades

Safety Concerns:

- Minimum safe distance for steel is 15 yards – do not fire on steel beyond the 15 yard-line.

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**Oceanside Police Department
Firearms Training Unit**

**Combat & Tactics Drill for 3rd
quarter 2022 firearms training**

Gun Ready Condition: If qualified to use carbine: Deploy carbine loaded with magazine of six (6) rounds from rifle rack within vehicle, and a holstered handgun loaded with a magazine of six (6) rounds.

If NOT qualified to use carbine: Begin with a holstered handgun loaded with a magazine of six (6) rounds, and an additional magazine of six (6) rounds in magazine pouch.

Stage Procedure: Starting at Pos.-A (see diagram) COF begins on shot timer:

- 1) Pos.-A: Officers will begin from a seated position within respective vehicles. Officers will remove carbines from rifle racks, and make ready. Officers will run to Pos.-B with rifles slung and handguns holstered.
- 2) Pos.-B: One officer will utilize right side of VTAC barricade while the other uses left side for cover. The officer on the left will engage Target #1 while the officer on the right will engage Target #2. Each officer will engage their designated target with five (5) rounds center-mass. After the last round fired, officers will move to Pos.-C.
- 3) Pos.-C: Officers will coordinate (simulated) room entry, moving to Pos.-D.
- 4) Pos.-D: While on the move, officers will engage designated target (whichever is in front of them) with the one remaining round chambered in firearm. Officers with a carbine will immediately transition to handgun and perform a failure drill. Officers without a carbine will perform a speed reload and a failure drill. **Whichever officer finishes transition/reload first may engage partner's target as needed, ensuring backdrop is safe.**

STRINGS: One iteration per 2-person team/ engage targets in sequence (#1/#2 to #3/#4).

SCORING: One point for each hit within target body, with one mandatory headshot per officer. Minimum passing score is 6 (80%) of 8 (100%) required rounds fired. Additional rounds fired from 7-5 yard lines will not be scored.

Time limit: 90 seconds.

TARGETS: Targets #1-#4 are photorealistic targets. Photorealistic no-shoot target placed between Targets #3 and #4.

CONCEALMENT/COVER: VTAC wooden shooting barricade, two removable wooden walls (simulating doorway)

Scenario: Two officers arrive on the scene of an active shooter incident. Officers must (if qualified) deploy a carbine from secured-storage within vehicle, run 30 yards, and proceed to engage targets while incorporating a transition from carbine to handgun, or a speed reload with handgun, all under time constraints. This course is designed to stress importance of familiarity with carbine deployment procedure, physical fitness, proficiency across various types of firearms, and small unit tactics.

Skills assessed: This drill provides an opportunity to evaluate shooters' proficiency in the following skill areas:

- Firearm transition or speed reload (dependent on officers' typical loadout)
- Effective use of cover/shooting from a position of cover
- Marksmanship
- Communication (between partners and dispatch)
- Shooting under stress (physical)
- Timely carbine deployment

Special equipment / training props:

- Four (4) photorealistic shoot targets (standard qualification targets)
- One (1) photorealistic no-shoot target
- Four (4) barrels (see diagram)
- VTAC wooden shooting barricade
- Two (2) removable wooden walls
- Target pasters
- If qualified with carbine: six (6) rounds of 5.56x45/.223 ammo, and six (6) rounds of pistol ammo. **IF NOT QUALIFIED WITH CARBINE:** twelve (12) rounds of pistol ammo; two magazines each loaded with six rounds

Safety Concerns:

- Carbine must be placed on safe when not engaging targets
- Officers must be mindful of muzzle discipline

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4TH QUARTER 2022 FIREARMS TRAINING

THE COURSE OF FIRE (COF):

This COF utilizes a variation of the current COF qualification target. Center-mass scoring zones are superimposed on the target's head and chest. Head center-mass measures 3-inches by 5-inches and is centered on the target's face (eyes and nose). Chest center-mass (body) is an 8-inch diameter circle positioned high center chest. The test is points-based with a maximum score of 360-points possible. Center-mass head and chest hits receive maximum points. The shooter receives progressively fewer points the farther outside center-mass the shooter's bullets strike the target.

***Performance:** A shooter demonstrates proficiency by meeting the 80% / 80% standard. The officer must achieve 80% or better on marksmanship (288-points or more) and meet a minimum of 80% of the individual stage times (8 of 10 stages). A shooter who fails to achieve the 80% / 80% standard fails the test.

***Malfunctions:** Excluding stage-6, if a shooter experiences a malfunction and does not meet the time standard, the shooter will repeat the stage without penalty. If a malfunction occurs and the shooter still makes the time standard, the score stands.

***Scoring hits on target:** All rounds must impact fully within the target silhouette. Any bullet impact that misses or breaks the edge of target silhouette is scored as a miss. A bullet impact striking the scoring line between two different values is scored at the higher value.

***Remediation:** Remediation is the process of re-shooting a failed stage because of a missed shot or failed time standard. A stage is any one of the ten individual drills the shooter fires during the test. The instructor administering the test may provide the shooter up to two remediation attempts per stage. The shooter who fails the initial attempt and both remediation attempts must attend remedial training before reattempting the full test again. Remediation procedures are outlined in the Firearms Training and Administrative Procedures Manual.

SHOOTER PROFICIENCY RATING:

288-320 points (80-88%) - Basic

321-341 points (89-94%) -Intermediate

342-360 points (95-100%) – Advanced*

4TH QUARTER 2022 FIREARMS TRAINING

*In addition to making the requisite number of points, a shooter must also make all 10 stage times to achieve an Advanced score rating.

COURSE OF FIRE ADMINISTRATION:

- Run each shooter through the 10 stages of the COF. Record the shooter's time and performance (pass / fail). When running multiple shooters on a stage, run each shooter in sequence and record scores as you go from shooter to shooter.
- Remediate only after all 10-stages have been run for all shooters.
- Each shooter will have one opportunity to shooter the course and remediate as needed.

WHAT THE COF OFFERS – A MORE REALISTIC SKILLS ASSESSMENT:

- Realistic time and performance standards.
- Assessment of marksmanship and manipulation skills.
- A tiered performance evaluation system.
- 100% hit accountability.
- A task-oriented qualification system.

4TH QUARTER 2022 FIREARMS TRAINING

THE COURSE OF FIRE

Stage-1: Begin holstered at 5-feet.

Sequence: Draw and fire 3-rounds from retention. Move laterally (*left or right*) after the last shot is fired.

Time: 2.5-seconds or less.

Iterations: 2 (1A & 1B).

Total rounds fired: 6.

Stage-2: Begin holstered at 3-yards.

Sequence: Draw while moving laterally (*left or right*) to a strong-hand-only firing grip.

Fire 3-rounds center-mass.

Time: 3-seconds or less.

Iterations: 2 (2A & 2B).

Total rounds fired: 6.

Stage-3: Begin holstered at 5-yards.

Sequence: Draw while moving laterally (*left or right*) to a two-handed firing grip. Fire 3-rounds center-mass, perform a speed reload from slide-lock, and fire additional 3-rounds center-mass.

Time: 9-seconds or less.

Iterations: 1 (3).

Total rounds fired: 6.

Stage-4: Begin at the low-ready at 7-yards.

Sequence: Move laterally (*left or right*). Fire 2-rounds center-mass (*chest*) and 1-round center-mass (*head*).

Time: 3.5-seconds or less.

Iterations: 2 (4A & 4B).

Total rounds fired: 6.

Stage-5: Begin at the low-ready at 10-yards.

Sequence: Move laterally (*left or right*), fire 3- rounds center-mass, perform a tactical reload (*retain magazine*), and fire additional 3-rounds center-mass.

Time: 11-seconds or less.

Iterations: 1 (5).

Total rounds fired: 6.

Stage-6: Begin holstered at 15-yards with the pistol loaded / chamber empty.

Sequence: Draw while moving laterally (*left or right*) to a two-handed firing grip. Acquire an acceptable sight-picture and attempt to fire. When the weapon fails to fire, apply immediate action and transition to a kneeling position behind cover. Fire 3-rounds center-mass from the kneeling position.

Time: 14-seconds or less.

Iterations: 2 (6A & 6B).

Total rounds: 6.

4TH QUARTER 2022 FIREARMS TRAINING

STAGE BREAKDOWN AND EXPLANATION

Stage-1: Begin holstered at 5-feet.

Sequence: Draw and fire 3-rounds from retention. Move laterally (*left or right*) after the last shot is fired.

Time: 2.5-seconds or less.

Iterations: 2 (1A & 1B).

Total rounds fired: 6.

Stage-1 begins at the 5-foot line. The shooter is positioned with heels on the line marking the 5-foot line. The firearm is holstered with all holster retention devices secured.

On signal (target movement), the shooter draws to retention. "Retention" means the pistol is held close to the body with the muzzle oriented at the center of the target's upper torso. There are two primary methods the shooter may use.

- *Method-1: The shooter draws to count-2 and tucks the grip base is tucked into his/her strong-side flank. The shooter cants the pistol slightly away from the body. The shooter's grip is firm with the firing arm and wrist straight and aligned with the forearm. The forearm and bicep muscles bicep are fully engaged. Ensure the support hand and arm are positioned behind the pistol's muzzle.*
- *Method-2: The shooter draws to count-2 bringing the pistol in line with the vertical centerline of his/her body. The shooter's upper arm and forearm form an approximately 90-degree angle with the muzzle of the pistol oriented at the target's center-mass. Grip is firm with the firing arm wrist straight and aligned with the forearm. Fully engage the forearm and bicep muscles. Ensure the support hand and arm are positioned behind the pistol's muzzle.*

When the pistol's orientation to the target is optimal, the shooter fires 3-rounds into the target's center-mass. After firing all three rounds from retention, the shooter moves laterally away from the threat.

The shooter repeats this drill twice.

Stage-2: Begin holstered at 3-yards.

Sequence: Draw while moving laterally (*left or right*) to a strong-hand-only firing grip. Fire 3-rounds center-mass.

Time: 3-seconds or less.

Iterations: 2 (2A & 2B).

Total rounds fired: 6.

Stage-2 begins at the 3-yard line. The firearm is holstered with all holster retention devices secured. The shooter's hands are above the waistline and off the firearm's grip.

4TH QUARTER 2022 FIREARMS TRAINING

On signal (target movement), the shooter moves laterally (left or right) and draws the pistol into a strong-hand-only firing grip. Upon acquiring an acceptable sight picture, the shooter fires 3-rounds into the target's center-mass.

The shooter's grip on the pistol must be firm. With pistol in hand, extend the strong-side arm and lock the wrist. This should form a straight line from the shoulder to the wrist. The support hand and arm are positioned behind the muzzle of the pistol.

The shooter repeats this drill twice.

Stage-3: Begin holstered at 5-yards.

Sequence: Draw while moving laterally (*left or right*) to a two-handed firing grip. Fire 3-rounds center-mass, perform a speed reload from slide-lock, and fire additional 3-rounds center-mass.

Time: 9-seconds or less.

Iterations: 1 (3).

Total rounds fired: 6.

Stage-3 begins at the 5-yard line. The firearm is holstered with all holster retention devices secured. The shooter's hands are above the waistline and off the firearm's grip. The shooter will load the pistol with 3-rounds.

On signal (target movement), the shooter moves laterally (left or right) while drawing the pistol into a two-hand firing grip. Upon acquiring an acceptable sight picture, the shooter fires 3-rounds center-mass, performs a speed-reload, and fires three additional rounds center-mass.

The shooter performs this drill once.

Stage-4: Begin at the low-ready at 7-yards.

Sequence: Move laterally (*left or right*). Fire 2-rounds center-mass (*chest*) and 1-round center-mass (*head*).

Time: 3.5-seconds or less.

Iterations: 2 (4A & 4B).

Total rounds fired: 6.

Stage-4 begins at the 7-yard line. The shooter begins with the firearm at the low ready. The pistol is loaded with at least 6-rounds.

*On signal (target movement), the shooter moves laterally (left or right) and brings the pistol to eye level. Once an acceptable sight picture is obtained, the shooter fires 2-rounds center-mass (*chest*). After the second round is fired, the shooter visually indexes the head, acquires an acceptable sight-picture, and fires 1-round center-mass (*head*).*

The shooter repeats this drill twice.

4TH QUARTER 2022 FIREARMS TRAINING

Stage-5: Begin at the low-ready at 10-yards.

Sequence: Move laterally (*left or right*), fire 3- rounds center-mass, perform a tactical reload (*retain magazine*), and fire additional 3-rounds center-mass.

Time: 11-seconds or less.

Iterations: 1 (5).

Total rounds fired: 6.

Stage-5 begins at the 10-yard line. The shooter begins with the firearm at the low ready. The pistol is loaded with at least four rounds.

On signal (target movement), the shooter moves laterally (left or right) and brings the pistol to eye level acquiring an acceptable center-mass sight-picture. Once an acceptable sight picture is obtained, the shooter fires 3-rounds center-mass. After firing the third round, the shooter performs a tactical reload.

Once the reload is complete, the shooter drives the pistol back on target, obtains acceptable sight picture, and fires three additional rounds into the target's center-mass.

The shooter performs this drill once.

Stage-6: Begin holstered at 15-yards with the pistol loaded / chamber empty.

Sequence: Draw while moving laterally (*left or right*) to a two-handed firing grip. Acquire an acceptable sight-picture and attempt to fire. When the weapon fails to fire, apply immediate action and transition to a kneeling position behind cover. Fire 3-rounds center-mass from the kneeling position.

Time: 14-seconds or less.

Iterations: 2 (6A & 6B).

Total rounds: 6.

Stage-6 begins at the 15-yard line. The shooter begins with the firearm holstered. The pistol is loaded with the magazine inserted and the chamber empty. This intentionally induces a failure to fire at the beginning of the drill.

On signal (target movement), the shooter moves laterally (left or right) while drawing the pistol into a two-hand firing grip. After acquiring an acceptable sight picture, the shooter attempts to fire. The weapon will fail to fire. The shooter applies immediate action while assuming a kneeling position behind cover. Once in the kneeling position, the shooter fires 3-rounds into the target's center-mass.

The shooter performs this drill twice.